Adobe Premiere Pro CC Instructions

Launch Premiere and choose New Project



Name the Project



New Project					
Name: Untitled					
Location: /Users/matthew/Desktop/Muybridge		▼ Browse			
General Scratch Disks					
Video Rendering and Playback					
Renderer: Mercury Playback Engine Software On	ly 🔻				
Video					
Display Format: Frames	•				
Audio					
Display Format: Audio Samples	•				
Capture					
Capture Format: HDV	-				
Display the project item name and label color for all instance	s				
	Cancel	ОК			

Choose Frames for Display Format



Choose the format you wish to work in (Either DV or HDV)

		New Project			
Name:	Your_Project_	Name_Here			
Location:	/Users/matth	ew/Desktop/Muybridge	•	Browse	
General	Scratch Disk	s			
Video Rendering and Playback					
	Renderer:	Mercury Playback Engine Software Only			
Video					
Dis	play Format:	Frames	•		
Audio					
Dis	play Format:	Audio Samples	•		
Capture					
Сар	ture Format:	• HDV DV	•		
Display t	he project iter	n name and label color for all instances			
			Cancel	ОК	

Select OK and the interface will launch



Choose File-Import File



Navigate to the file you want to Edit.



The Asset (File) is now loaded into the project- The project is just a road map! SAVE!



Drag the Asset to the timeline-It will now appear in the viewer



You can now scrub through the timeline to look at the footage



You are now ready to edit the film. SAVE!